

## Precedence and Reference in an In:formed Multidimensional Space-Environment

Architecture history is replaced by computational history since architects rather deal with advancing algorithmic precedence. Parametric mediums and media affection framed the discipline from origination to destination, and became imposed aesthetic references to be critiqued and surpassed. Similar to the Renaissance, Architects should be claiming authorship in the codes, interfaces and tools that originate and materialize the aesthetics of a project, since the background-mediums are equally important to the design-content. The issue today is how to expand dimensions between "drawing" and "building" in an in:formed reality.

Image: ARCH 177/482B The Cooper Union, New York. Prof. Pablo Lorenzo-Eiroa. Students: Gabriel Munnich, Yaoyi Fann and Cecilia Bjartmar.

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F.ARCHITETTURA VIA GRAMSCI 53, ROMA ORE:15.00

Conferenze ed Incontri del Dottorato di Ricerca In Architettura - Teorie e Progetto Introduce e coordina il prof. Graziano Mario Valenti